

DESIGN (DSGN)

100 Level Courses

DSGN 101: *Introduction to Design Thinking*. 3 credits.

Teaches the fundamentals of Design Thinking (DT), a problem solving and learning process that can be applied to solve problems using interdisciplinary domains by bridging knowledge from the humanities, social sciences, learning sciences, natural sciences and engineering. Offered by Provost's Office. Limited to three attempts.

Schedule Type: Lecture

Grading:

This course is graded on the Undergraduate Regular scale.

DSGN 102: *Design in the Modern World*. 3 credits.

Through a set of case studies, teaches the history of modern design, with an emphasis on the twentieth century and the cultural contexts for design choices. Also provides experience in iterative design process. Offered by Provost's Office. Limited to three attempts.

Mason Core: Arts

Schedule Type: Lecture

Grading:

This course is graded on the Undergraduate Regular scale.

400 Level Courses

DSGN 401: *Design Thinking Capstone*. 3 credits.

In this capstone course, students will examine the design thinking process as a means to better understand and solve problems. Students will develop Design Thinking skills in light of their work as ethnographers, strategists, and storytellers through a hybrid of seminar discussions and collaborative projects. Over the course of the semester, students will directly apply what they have learned to challenges about which they are passionate. Offered by Provost's Office. Limited to three attempts.

Recommended Prerequisite: 6 credits in selected elective track

Registration Restrictions:

Required Prerequisites: DSGN 101^C and 102^C.

^C Requires minimum grade of C.

Schedule Type: Lecture

Grading:

This course is graded on the Undergraduate Regular scale.