Banner Code: AR-BA-AVT

2050 Art and Design Building
Fairfax Campus
Phone: 703-993-8898
Email: avt@gmu.edu
Website: soa.gmu.edu

ART AND VISUAL TECHNOLOGY, BA

Degree Requirements

Total credits: 120

Mason Core

Foundation Requirements
ENGH 101 Composition (Mason Core) 3
ENGH 302 Advanced Composition (Mason Core) 3
Oral Communication 3
Quantitative Reasoning 3
Information Technology 3

Core Requirements

Literature 3
Arts 3
Natural Science 7
Western Civilization/World History 3
Global Understanding 3
Social and Behavioral Sciences 3

Total Credits 37

1 Nonnative speakers of English with limited proficiency in the language may substitute ENGH 100 Composition for Multilingual Writers (Mason Core) for ENGH 101 Composition (Mason Core). Students must attain a minimum grade of C in ENGH 100 Composition for Multilingual Writers (Mason Core) or ENGH 101 Composition (Mason Core), as well as in ENGH 302 Advanced Composition (Mason Core), to fulfill degree requirements.

2 All students concentrating in new media art must take AVT 180 New Media in the Creative Arts (Mason Core) and CS 105 Computer Ethics and Society (Mason Core) or PHIL 112 Ethics and the Cybersociety (Mason Core).

3 AVT majors may not choose AVT courses to meet this requirement, and they may not double-count ARTH courses toward both the AVT major and the Mason Core arts requirement.

4 Including at least one laboratory science

5 AVT majors may not double-count ARTH courses toward both AVT major requirements and the Mason Core global understanding requirement.

AVT Major Requirements

Studio Foundation

AVT 101 New Majors Colloquium 1

AVT 104 Two-Dimensional Design and Color (Mason Core) 4
AVT 105 Three-Dimensional Design and Beyond 4
AVT 222 Drawing I (Mason Core) 4
AVT 323 Drawing II 3
or AVT 324 Figure Drawing 3

Art History, Critical Analysis, Contemporary Practice

Select one from the following: 3

ARTH 200 History of Western Art I (Mason Core)
ARTH 203 Survey of Asian Art (Mason Core)
ARTH 204 Survey of Latin American Art (Mason Core)

ARTH 201 History of Western Art II (Mason Core) 3

ARTH 204 Survey of Latin American Art (Mason Core)

ARTH 201 History of Western Art II (Mason Core) 3

ARTH 374 Art Now 3

Three credits of

AVT 301 Visual Voices Colloquium 3
AVT 307 Aesthetics 3
AVT 395 Writing for Artists 3

Breadth and Experience

Select three to four courses from the following: 2 12-13

AVT 215 Typography (Mason Core)
AVT 217 Introduction to Web Design
AVT 232 Painting I (Mason Core)
AVT 243 Printmaking I (Mason Core)
AVT 252 Darkroom Photography I (Mason Core)
AVT 253 Digital Photography I (Mason Core)
AVT 254 Photography
AVT 262 Sculpture I (Mason Core)
AVT 272 Interdisciplinary Arts (Mason Core)
AVT 280 Introduction to New Media Arts
AVT 326 Nontraditional Approaches to Drawing
AVT 327 Illustration
AVT 346 Digital Printmaking
AVT 374 Sound Art I
AVT 385 EcoArt (Mason Core)
AVT 496 Special Topics

Other courses as approved by program director

Professional Practices

AVT 413 Professional Design Practices 3 3
or AVT 453 Professional Practices

Synthesis

AVT 497 Senior Project (Mason Core) 3
or AVT 498 Senior Design Project (Mason Core) 3

Total Credits 52-53

1 Must be taken for a total of 3 credits or each semester, if less than 3 semesters

2 At least one course must be a 200-level studio course. See each concentration for individual requirements.
All students concentrating in graphic design must complete AVT 413 Professional Design Practices.

### Artsbus Requirement

All AVT majors must meet the school's requirement of travel to galleries and museums through the Artsbus program. Students meet the requirement by enrolling in AVT 300 Artsbus Attendance. The procedure and requirements for enrollment in AVT 300 are the same as for any other class.

Freshman who enroll as AVT majors must register for AVT 300 Artsbus Attendance 5 times during their course of study. Transfer students and students who change their majors to AVT must register for AVT 300 Artsbus Attendance for the equivalent of each semester they are enrolled at Mason, up to a maximum of five semesters.

### Concentrations

Select one concentration and complete the requirements therein.

#### Drawing (DRW)

All AVT majors concentrating in drawing must complete AVT 232 Painting I (Mason Core) under Breadth and Experience.

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>AVT 422</td>
<td>Drawing III</td>
<td>3</td>
</tr>
<tr>
<td>AVT 423</td>
<td>Drawing IV</td>
<td>3</td>
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</tbody>
</table>

Select 6 credits from the following:

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>AVT 324</td>
<td>Figure Drawing</td>
</tr>
<tr>
<td>AVT 326</td>
<td>Nontraditional Approaches to Drawing</td>
</tr>
<tr>
<td>AVT 328</td>
<td>Mixed Media</td>
</tr>
<tr>
<td>AVT 333</td>
<td>Painting II</td>
</tr>
<tr>
<td>AVT 336</td>
<td>Experimental Painting</td>
</tr>
<tr>
<td>AVT 337</td>
<td>Figurative Painting</td>
</tr>
<tr>
<td>AVT 432</td>
<td>Painting III</td>
</tr>
<tr>
<td>AVT 433</td>
<td>Advanced Painting I</td>
</tr>
<tr>
<td>AVT 496</td>
<td>Special Topics ¹</td>
</tr>
</tbody>
</table>

Other courses as approved by program director

Total Credits 12

¹ Topic must be Drawing.

#### Graphic Design (GD)

All AVT majors concentrating in graphic design must complete AVT 252 Darkroom Photography I (Mason Core) or AVT 253 Digital Photography I (Mason Core) under Breadth and Experience.

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>AVT 311</td>
<td>Graphic Design Methods and Principles</td>
<td>3</td>
</tr>
<tr>
<td>AVT 313</td>
<td>Editorial Design</td>
<td>3</td>
</tr>
<tr>
<td>AVT 414</td>
<td>Corporate Design and Branding</td>
<td>3</td>
</tr>
</tbody>
</table>

Select 3 credits from the following:

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>AVT 410</td>
<td>Experiential Design History</td>
</tr>
<tr>
<td>AVT 412</td>
<td>Advanced Typography</td>
</tr>
<tr>
<td>AVT 415</td>
<td>Web Design and Usability</td>
</tr>
<tr>
<td>AVT 416</td>
<td>Advertising Design</td>
</tr>
<tr>
<td>AVT 419</td>
<td>Topics in Graphic Design</td>
</tr>
</tbody>
</table>

Other courses as approved by program director

Total Credits 12

#### Painting (PNT)

All AVT majors concentrating in painting must complete AVT 262 Sculpture I (Mason Core) under Breadth and Experience.

<table>
<thead>
<tr>
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<th>Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>AVT 333</td>
<td>Painting II</td>
<td>3</td>
</tr>
<tr>
<td>AVT 432</td>
<td>Painting III</td>
<td>3</td>
</tr>
<tr>
<td>AVT 433</td>
<td>Advanced Painting I</td>
<td>3</td>
</tr>
</tbody>
</table>

Select 3 credits from the following:

<table>
<thead>
<tr>
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<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>AVT 336</td>
<td>Experimental Painting</td>
</tr>
<tr>
<td>AVT 337</td>
<td>Figurative Painting</td>
</tr>
<tr>
<td>AVT 434</td>
<td>Advanced Painting II</td>
</tr>
<tr>
<td>AVT 435</td>
<td>Advanced Painting III</td>
</tr>
</tbody>
</table>

Other courses as approved by program director

Total Credits 12

#### Photography (PHO)

All AVT majors concentrating in photography must complete AVT 252 Darkroom Photography I (Mason Core) under Breadth and Experience.

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>AVT 353</td>
<td>Darkroom Photography II</td>
<td>3</td>
</tr>
<tr>
<td>AVT 356</td>
<td>Photo Studio Techniques</td>
<td>3</td>
</tr>
<tr>
<td>AVT 359</td>
<td>Photography Seminar</td>
<td>3</td>
</tr>
</tbody>
</table>

Select 3 credits from the following:

<table>
<thead>
<tr>
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<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>AVT 354</td>
<td>Digital Photography II</td>
</tr>
<tr>
<td>AVT 355</td>
<td>Color Photo Methods</td>
</tr>
<tr>
<td>AVT 454</td>
<td>Alternative Photo Processes</td>
</tr>
<tr>
<td>AVT 455</td>
<td>Digital Printing Techniques</td>
</tr>
<tr>
<td>AVT 457</td>
<td>Documentary Photography</td>
</tr>
<tr>
<td>AVT 458</td>
<td>Advanced Studio Lighting</td>
</tr>
</tbody>
</table>

Other courses as approved by program director

Total Credits 12

#### Printmaking (PM)

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>AVT 343</td>
<td>Printmaking II</td>
<td>3</td>
</tr>
</tbody>
</table>

Select 9 credits from the following:

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>AVT 345</td>
<td>Paper/Print/Book as Language</td>
</tr>
</tbody>
</table>
Art and Visual Technology, BA

AVT 346  Digital Printmaking
AVT 442  Printmaking III
AVT 443  Printmaking IV

Other courses as approved by program director

Total Credits  12

Sculpture (SCL)
All AVT majors concentrating in sculpture must complete AVT 262 Sculpture I (Mason Core) under Breadth and Experience.

AVT 363  Sculpture II  3
Three credits of  3
AVT 393  Field Experience in the Arts
or AVT 489  Internship in Art and Visual Technology
AVT 462  Sculpture III  3
AVT 463  Sculpture IV  3

Total Credits  12

Concentration Electives
AVT 496 Special Topics or AVT 491 Independent Study in Art and Visual Technology may be taken with permission of respective program director.

General Electives
BA students must use some/all general electives to complete  18-19

a

Minor

Double Major

Double Degree

Intermediate-level proficiency in one foreign language

Remaining electives

Total Credits  18-19

1 Must be outside student's primary major field of study.
2 May be taken inside or outside of the department. All students are required to take a minimum of 45 credits of upper-division courses (300 and 400 level); most students will require at least 13 elective credits at the 300 level or above. AVT 393 Field Experience in the Arts and AVT 489 Internship in Art and Visual Technology are not required courses but are highly recommended as electives for BA students.

This accelerated option is offered through joint cooperation between the School of Art and the Arts Management Program.

For more detailed information, see AP.6.7 Bachelor's/Accelerated Master's Degrees. For policies governing all graduate degrees, see AP.6 Graduate Policies.

Admissions Requirements
Applicants to accelerated master's programs must have completed at least 75 credits that apply to their undergraduate degree (with at least 24 credits at Mason) and no more than 100 credits. Applicants should submit an Accelerated Master's Program Application, available from the College of Visual and Performing Arts (CVPA) Academic Affairs Office. It includes the proposed conferral date for the undergraduate degree and the two graduate courses that are to be applied to the undergraduate degree.

Interested students should contact the Arts Management Program Office for more details about the application process.

Accelerated Option Requirements
As an undergraduate, the accelerated master's student is required to complete the two graduate courses indicated on their Accelerated Master's Program application with a minimum grade of 3.00 in each course. Students must maintain a minimum GPA of 3.00 in all coursework and in coursework applied to their major. On completion and conferral of the undergraduate degree in the semester indicated in the application, candidates submit the Bachelor's/Accelerated Master's Transition Form (which shall incorporate all of the Graduate Admission requirements of the university) and are admitted to graduate status.

As graduate students, accelerated master's students have an advanced standing and must meet all master's degree requirements except for the two courses (6 credits) completed as undergraduates. Students will begin their master's program in the semester immediately following conferral of the undergraduate degree, and they may also begin in the summer term.

Reserve Graduate Credit
Students may take up to 6 additional graduate credits as reserve graduate credit. These credits do not apply to the undergraduate degree. The ability to take courses for reserve graduate credit is available to all high achieving undergraduates with permission of the School of Art. Permission to take a graduate course for reserve graduate credit is normally granted only to Mason seniors within 15 credit hours of graduation and must be approved by the Dean's Office.

To apply these credits to the master's degree, students must request that the credits be moved from the undergraduate degree to the graduate degree using the Bachelor's/Accelerated Master's Transition Form.

Accelerated Master's
Art and Visual Technology, BA/Arts Management, Accelerated MA

Overview
Undergraduates in Art may apply to the accelerated master's degree in Arts Management. If accepted, students will be able to earn an Art and Visual Technology, BA and an Arts Management, MA after satisfactory completion of 150 credits.

Students choosing the accelerated option must fulfill all university requirements for the master's degree. The regular designed timeframe would be a start in the Fall and completion of all coursework in the Summer five years later with the exception of Capstone, which is only offered in Fall and Spring. Students may need a longer timeframe to complete all requirements.