# **AUDIO PRODUCTION MINOR**

**Banner Code: AUPD** 

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Those students interested in exploring audio production in a purely music-based experience should consider the minor in Music Technology (http://catalog.gmu.edu/colleges-schools/visual-performing-arts/music/music-technology-minor/).

#### **Admissions & Policies**

## **Policies**

University policy states that students must earn 8 distinct credits that are not used for their major toward their minor, with a minimum grade of 2.00 earned in all courses applied to the minor. For policies governing all minors, see AP.5.3.4 Minors (http://catalog.gmu.edu/policies/academic/undergraduate-policies/#ap-5-3-4).

### Requirements

## **Minor Requirements**

Total credits: 18

#### **Required Courses**

Code	Title	Credits
MUSI 254	Music and Technology	3
THR 315	Sound Engineering	3
THR 337	Sound Design	3
Total Credits		9

#### **Other Courses**

Code	Title	Credits	
Select 9 credits from the following:			
AVT 374	Sound Art I		
FAVS 333	Sound Editing and Recording		
FAVS 433	Advanced Sound		
GAME 250	Music for Film and Video		
MUSI 354	Electronic Composition		
MUSI 355	Recording Techniques		
THR 313	<b>Event Technical Production</b>		
THR 415	Advanced Sound Engineering		
THR 437	Advanced Sound Design		
THR 492	Advanced Practicum		
or courses as approved by Director			

Total Credits 9